## Systems of Equations: Graphing

Consider the system of two equations in two variables:

$$x + y = 7$$
$$-2x + y = 1$$

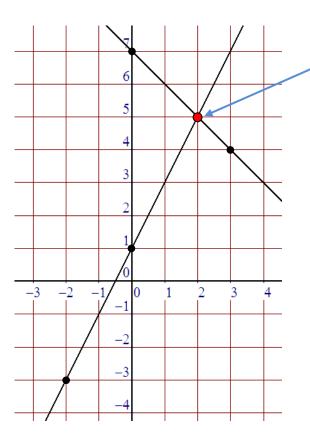
Now that we know how to graph straight lines, we're going to learn a method to solve a system of two equations in two variables. Each equation in the system above is a line; assuming the lines intersect (and assuming they're not the same line), there will be <u>one</u> point of intersection. Since that point of intersection lies on both lines (is that clear?), the coordinates (the *x* and *y*) of that point must satisfy both of the equations. Does that make any sense?

## EXAMPLE 3: Solve the system of equations x + y = 7 by graphing.

**Solution:** Each equation is a line, so let's graph each of them and then turn our attention to their point of intersection.

<u>Line #1</u>: Solve for y to get y = -x + 7. If we let x = 3, then y = 4, and so (3, 4) is on the line. If we choose x = 0, then y = 7, in which case (0, 7) is on the line. We'll use these two points for Line #1.

<u>Line #2:</u> Solve for y to get y = 2x + 1. If x = 0, then y = 1, and if x = -2, then y = -3. So we'll use the points **(0, 1)** and **(-2, -3)** for Line #2.



The point of intersection of the two lines appears to be the point (2, 5). This means that the solution of the given system of equations is

$$x = 2, y = 5$$

Important Note: Since we're reading points on a graph, it's very easy to misread them (imagine if the *x*- and *y*-coordinates were fractions). Thus, the graphing method is only an *approximation*, but it's a great method when algebraic methods – for instance, Elimination and Substitution – fail to work.